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# Agenda

- Trends in Automotive Electronics
- Flexible HIL Solutions
- High Speed Deterministic Data Transfer
- Distributed HIL
- Discontinuous Simulation Solvers



The "Good"



The "Bad"



The "Ugly"

# Global Automotive Industry Trends

- Consumer electronics technologies in vehicles
- Alternative Energy
- Cost Reduction
- Reduced Emissions
- Increased Safety
- Differentiation through Features
- Global Design and Manufacturing

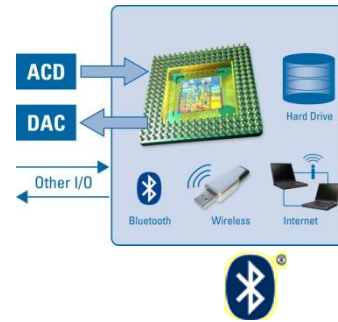


The “Ugly”

# Automobiles Then and Now...

Mechanics and hydraulics	↔	Electromechanics
3 ECUs	↔	15 to 80 ECUs
AM/FM radio	↔	Telematics (Infotainment)
Relay-control units	↔	Power-control units
CAN	↔	CAN, LIN, FlexRay, ...

# ...and Software defines the Functionality



Engine control unit



# Software-Based Hardware Designs

“For the next 10 years an increase of 10%-15% of software in the share of costs of a vehicle is forecasted every year”

- McKinsey&Company Study

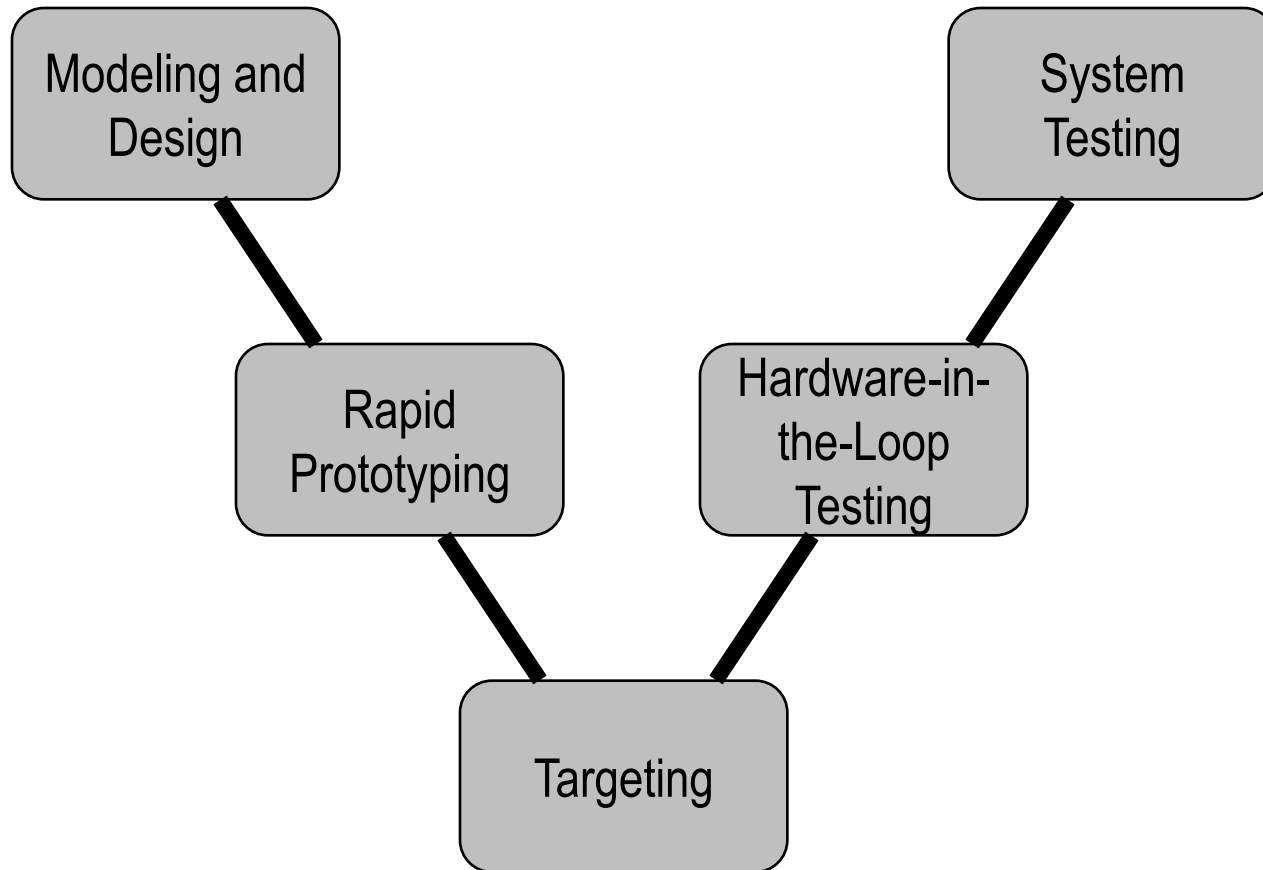
- **Benefits**

- **Rapid Advancements**
- **New and Improved Functionality**
- **Lower Cost**

- **Challenges**

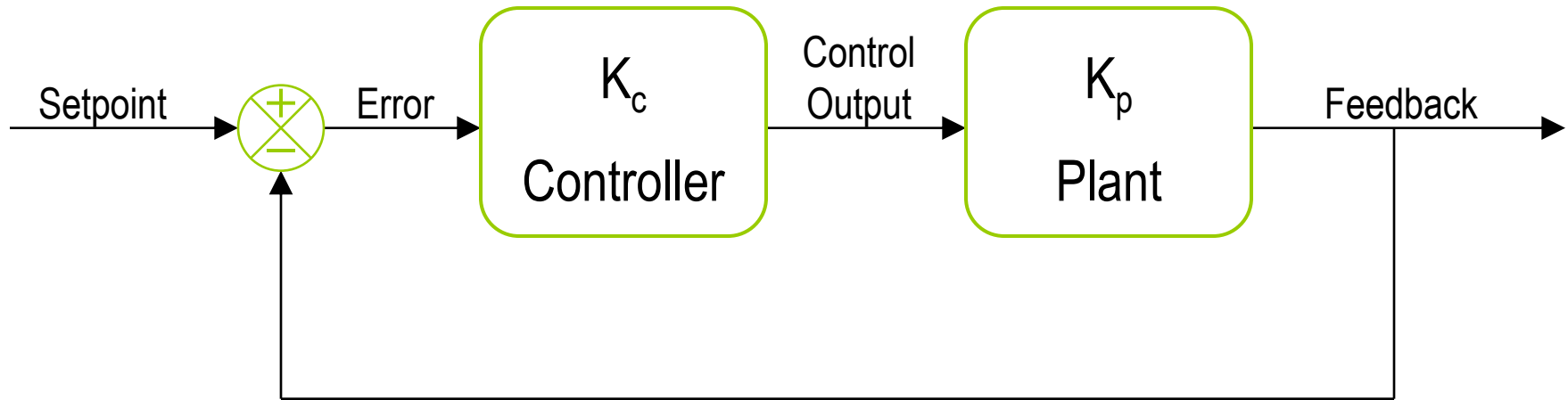
- **More functions to test**
- **More measurements to make**
- **Unique functions to test**

# Control Design Process





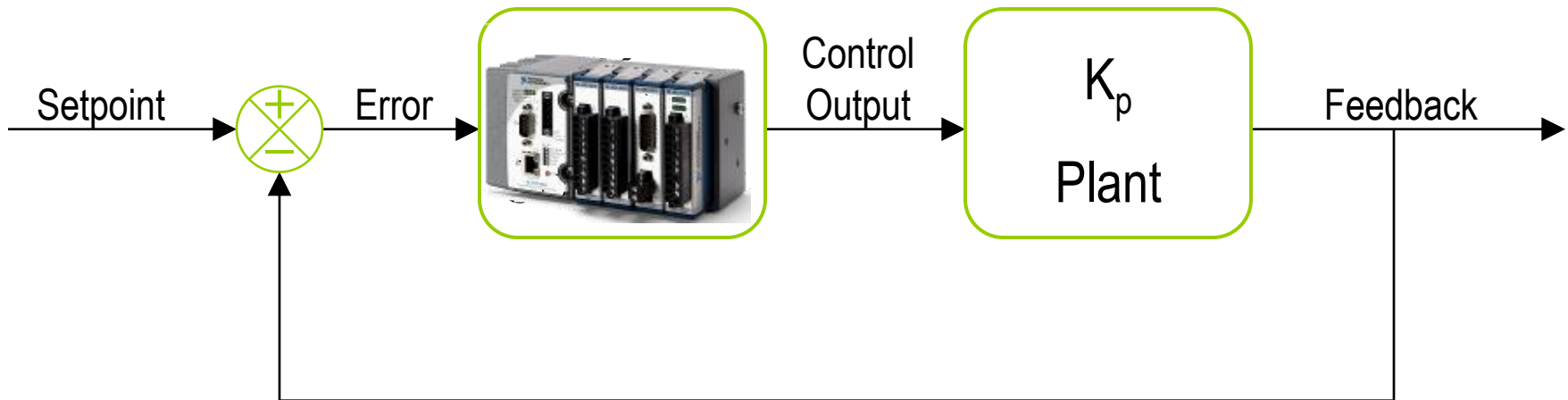
# Modeling and Design



Modeling and Design Produce Controller and Plant Models



# Rapid Control Prototyping



Creating a Functional Prototype of the Controller

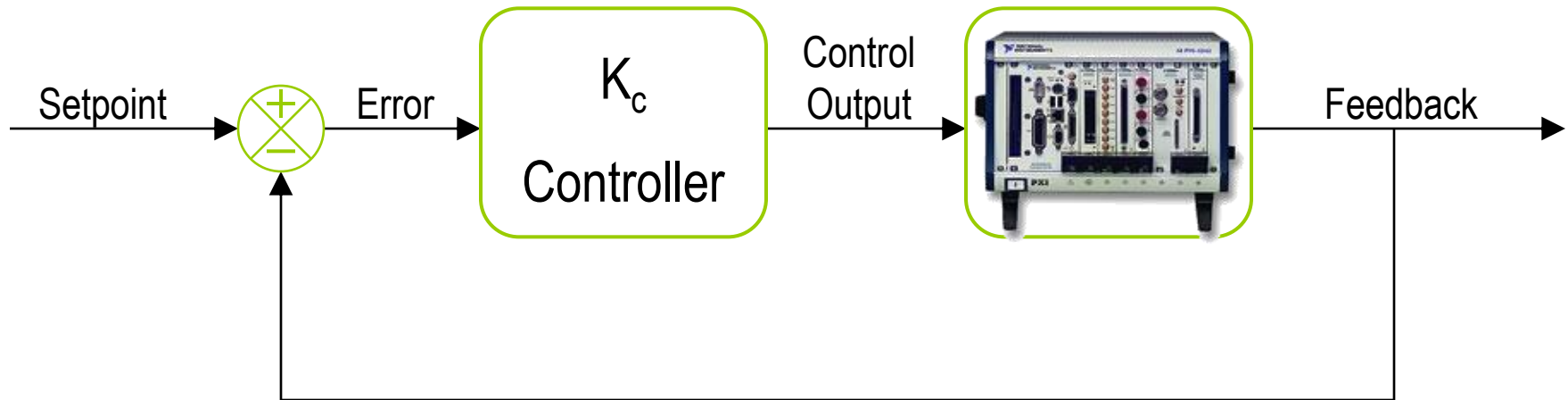


# Rapid Control Prototyping Example



*Driven: “We prototyped a full-authority engine control system ... in just 3 man-months. In past projects, it took us at least 2 man-years and over \$500,000 to develop similar ECU systems.”*

# Hardware-in-the-Loop Simulation



Testing Production Controller with Simulated Plant



# What is HIL?

- The use of real-time I/O hardware to simulate the dynamic behavior of a device that interfaces to the unit under test.
  - Dynamic – stimulus reacts to the response of the UUT (closed-loop)
  - Static – stimulus ignores the response of the UUT (open-loop)
- The simulator may use programming languages, state charts, modeling languages or other methods to describe the input/output behavior (dynamics) of the device

# What is HIL?

- Types of test
  - Functional
  - Parametric
  - Validation (V&V)
  - Durability (HALT/HAST)
  - End-of-line
  - ...
- Methods in test
  - Temperature/power variation
  - Salt/sand spray
  - EM radiation
  - Loading/resistance
  - HIL Simulation
  - ...



The "Good"



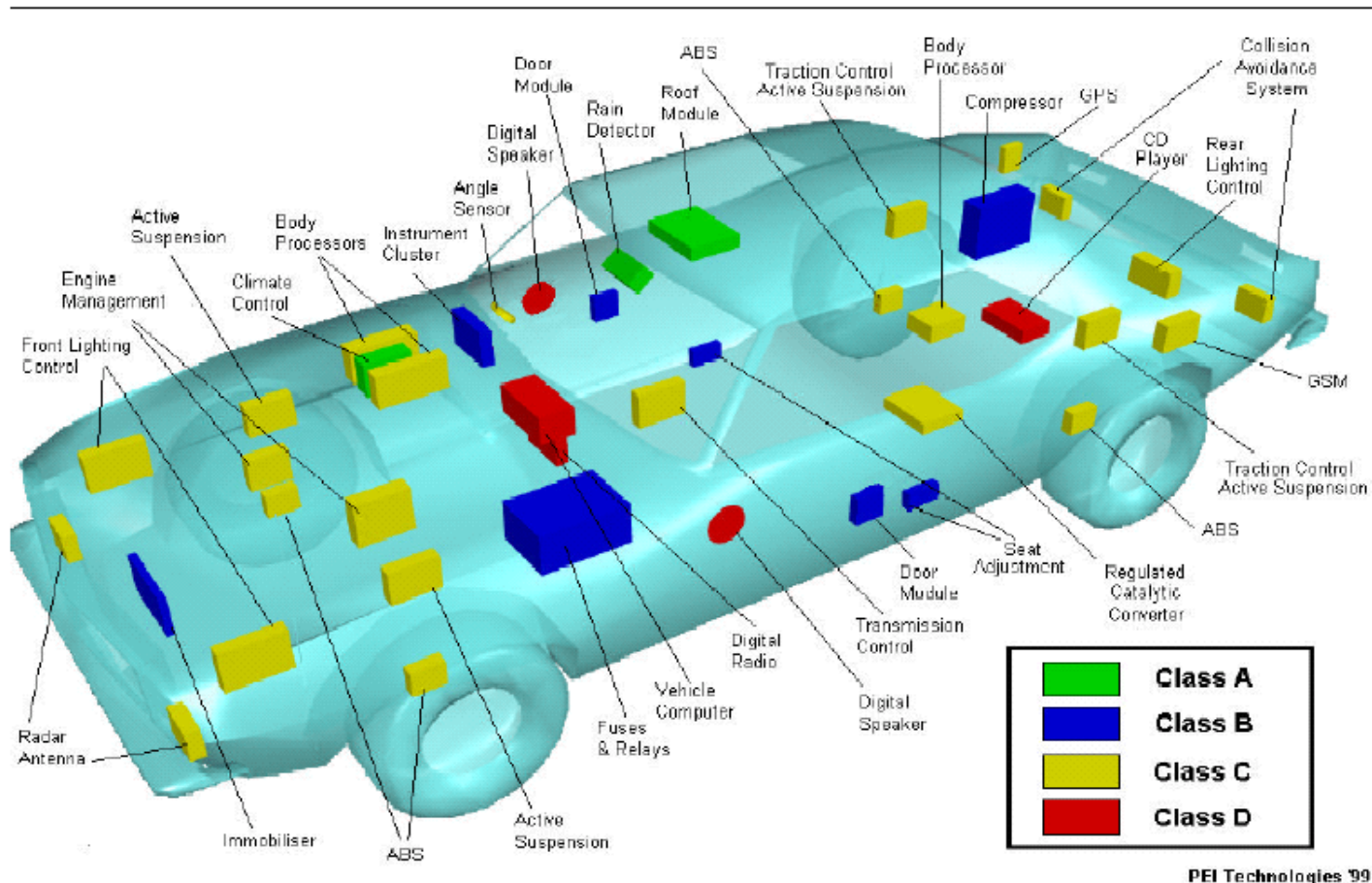
The "Bad"



The "Ugly"

# Example...the automobile

3 ECUs → 15 to 70 ECUs in 10 years





# Automotive Electronics vs. CO2 Consumption

## The effect...

Electronic causes 5% of a cars CO2 Emissions

State of the art Infotainment System:

4-6 Ampere  $\approx$  0,1 Liter gasoline  $\approx$  2 Gramms CO2

Innovation vs. CO2 Reduction



The "Good"



The "Bad"



The "Ugly"

# HIL for ECU Test

## Challenges –

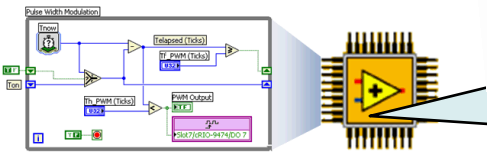
- Modularity: No method of drag-and-drop ECU hardware architecture
- Flexibility: Difficult to add or swap ECUs in a current test configuration
- Wiring/Cabling: Direct I/O wiring makes re-wiring tedious and time-consuming
- Cost: Significant loss of “up-time”

# Flexible HIL Solutions

- I/O with Deterministic Data Transfer
- Integrated Signal Conditioning
- High Resolution Measurements (up to 24 bits)
- Flexible and Modular ECU/HIL Testing Environment
- Distributed Simulation

# FPGA and Reconfigurable IO

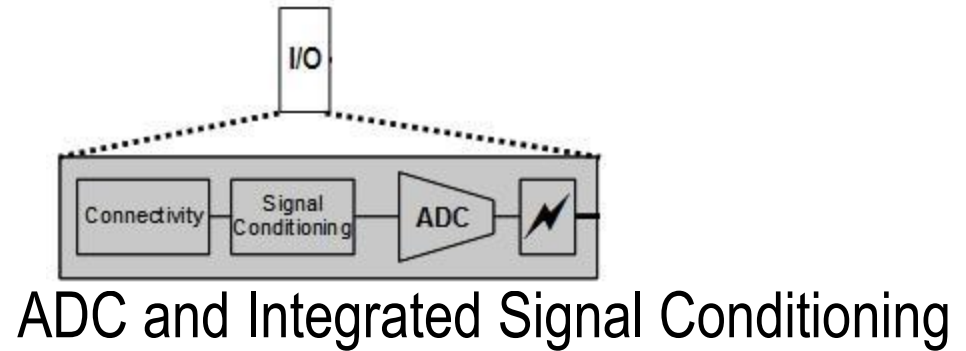
FPGA on cRIO  
Backplane



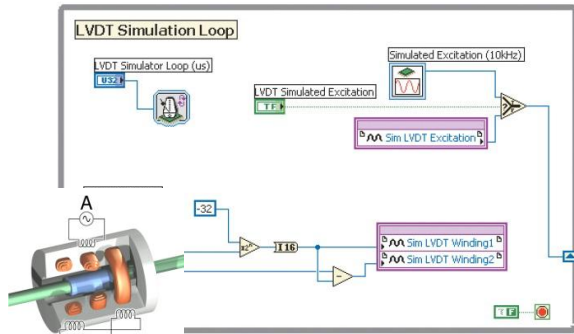
8-Slot cRIO



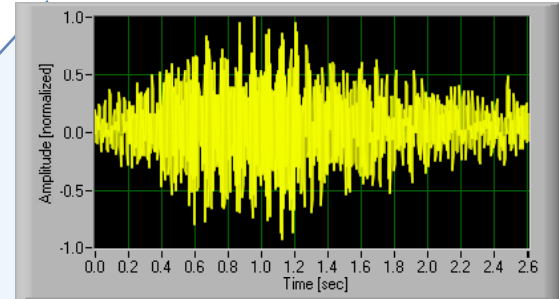
C-Series Modules



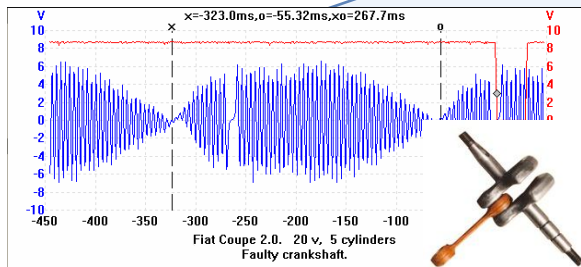
# FPGA and Reconfigurable IO



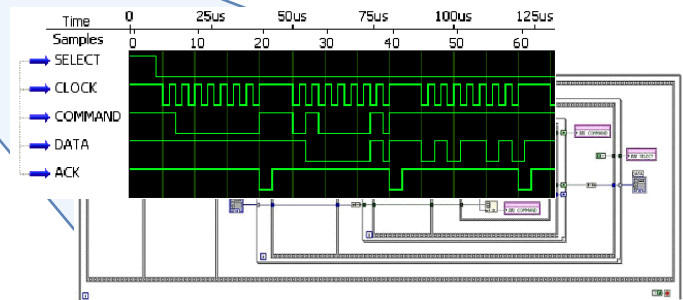
Sensor Simulation (LVDT)



Knock Signal Generation

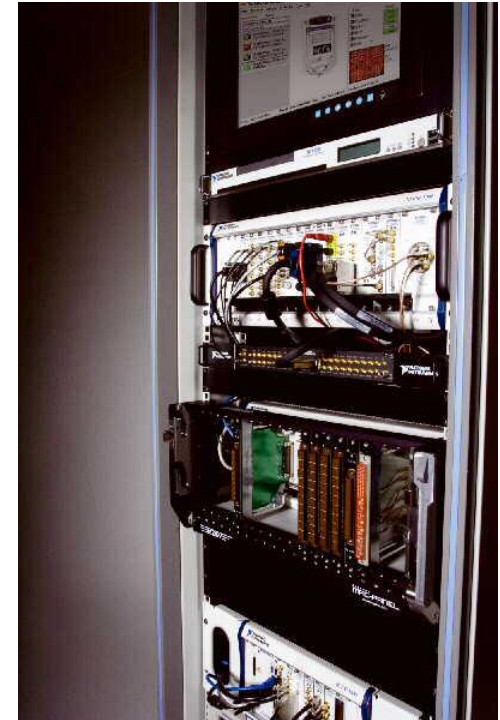
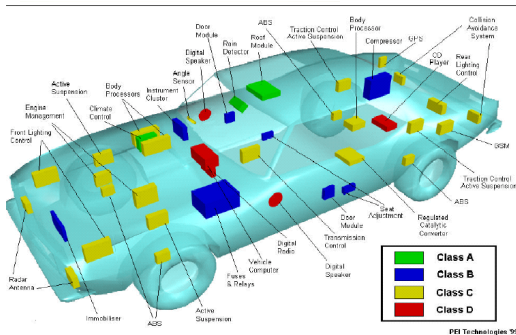


Crankshaft Simulation



Custom Serial Protocols

# HIL for ECU Test



**Up to 100 ECUs  
for a single  
solution**

**I/O Points  
AI, AO, DI, DO, CAN**

**Real-Time  
Processors**

# FPGA in HIL ECU Test

Bring the I/O Nodes to the ECUs



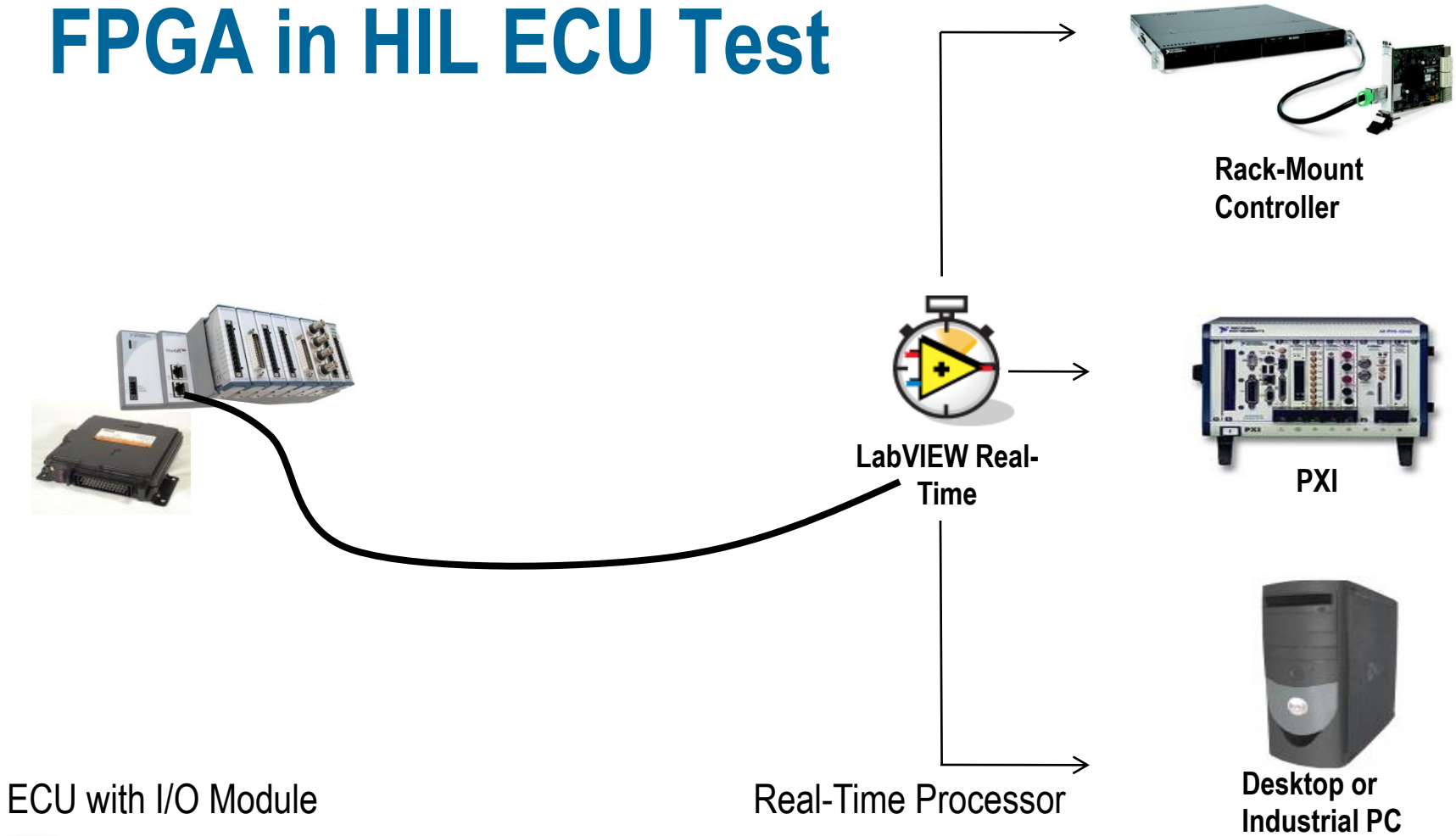
ECU



NI FPGA Backplane with  
I/O Modules



# FPGA in HIL ECU Test



# High Speed Deterministic Data Transfer

- Master/Slave Architecture
- Expandable I/O
- Optimized for Single-Point Industrial Data Transfer
- Predictable Timing and Precise Synchronization
- Masters Use Off-the-Shelf Ethernet Interface
- Continuous Data Flow Through Multiple Slaves
- High Bandwidth Efficiency

# High Speed Deterministic Data Transfer

## NI Masters



PXI



NI 8353 Rack-Mount RT

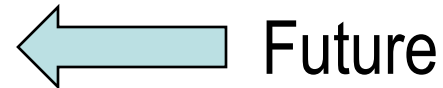
## NI Slaves



8-Slot cRIO

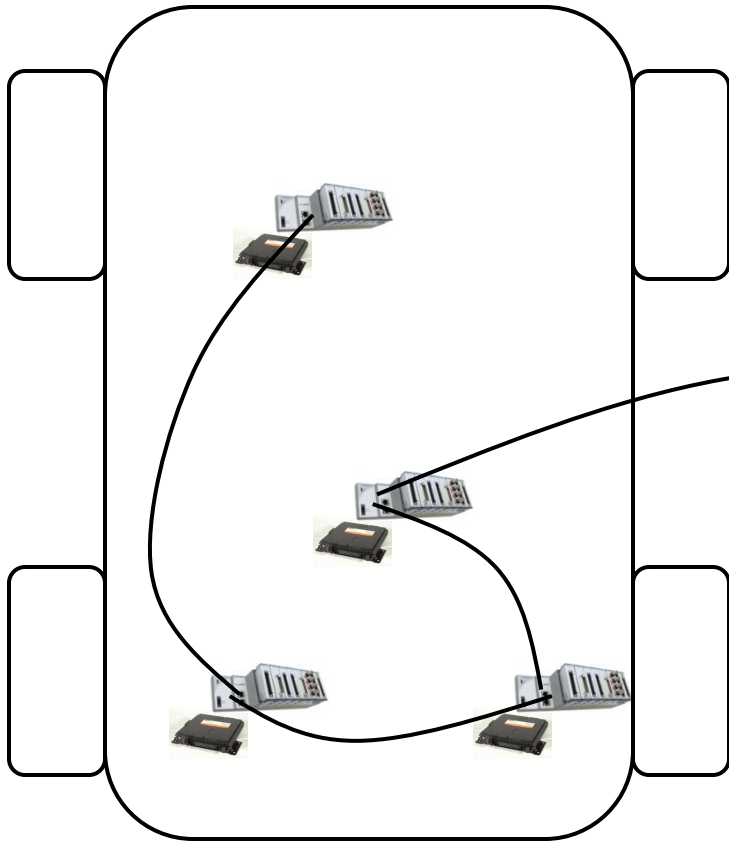


Smart Camera



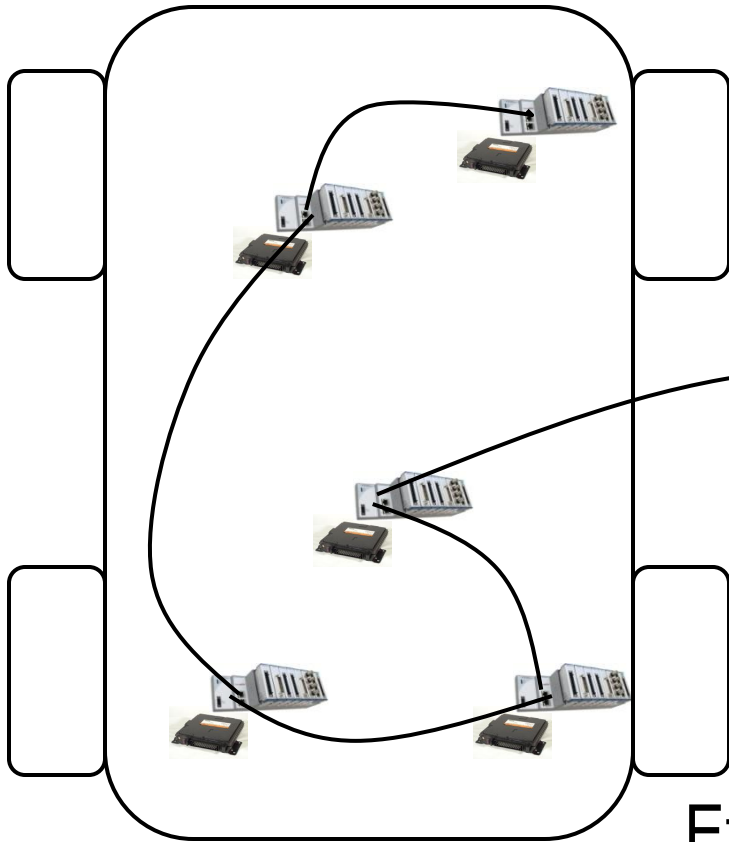
# Flexible HIL Solutions

Need to add another ECU?



Real-Time  
Processor  
(Master)

# Flexible HIL Solutions



Add another Slave to the chain



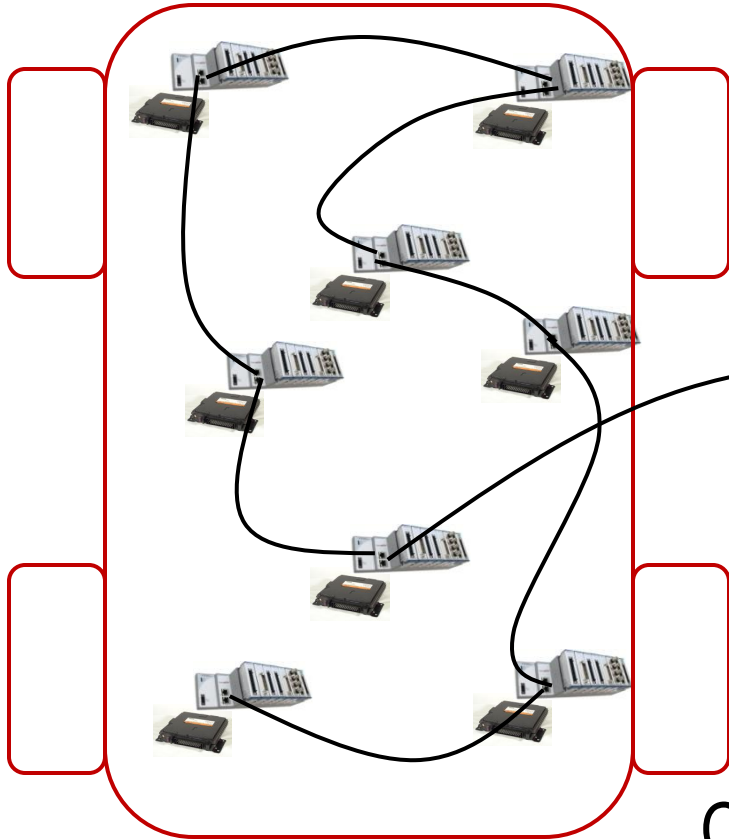
Real-Time  
Processor  
(Master)

Ethernet cables make re-wiring  
simple

# Flexible HIL Solutions

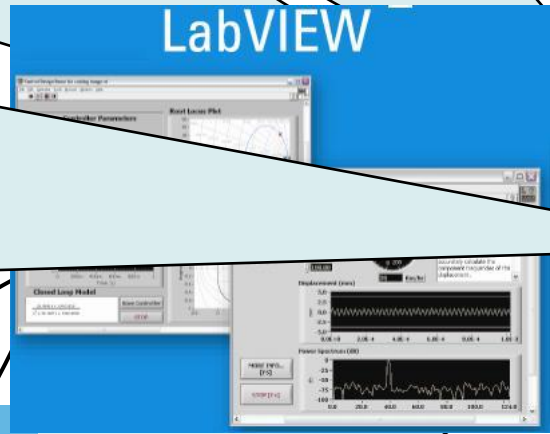
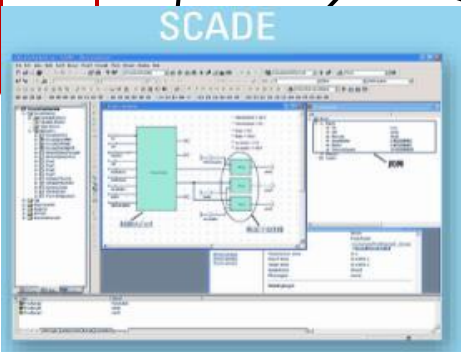
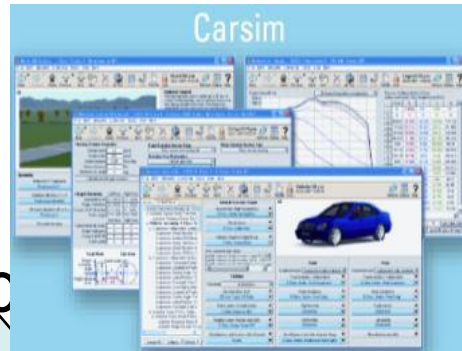
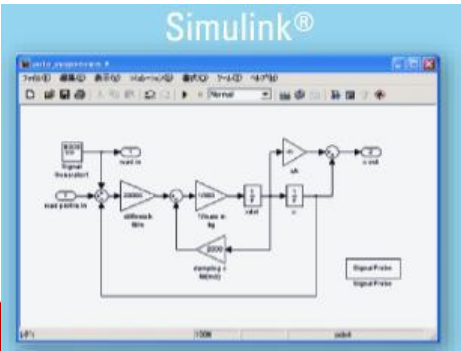


Need to test a different car?



Real-Time  
Processor  
(Master) 

Change out ECUs as needed with pre-assembled ECUs and I/O modules

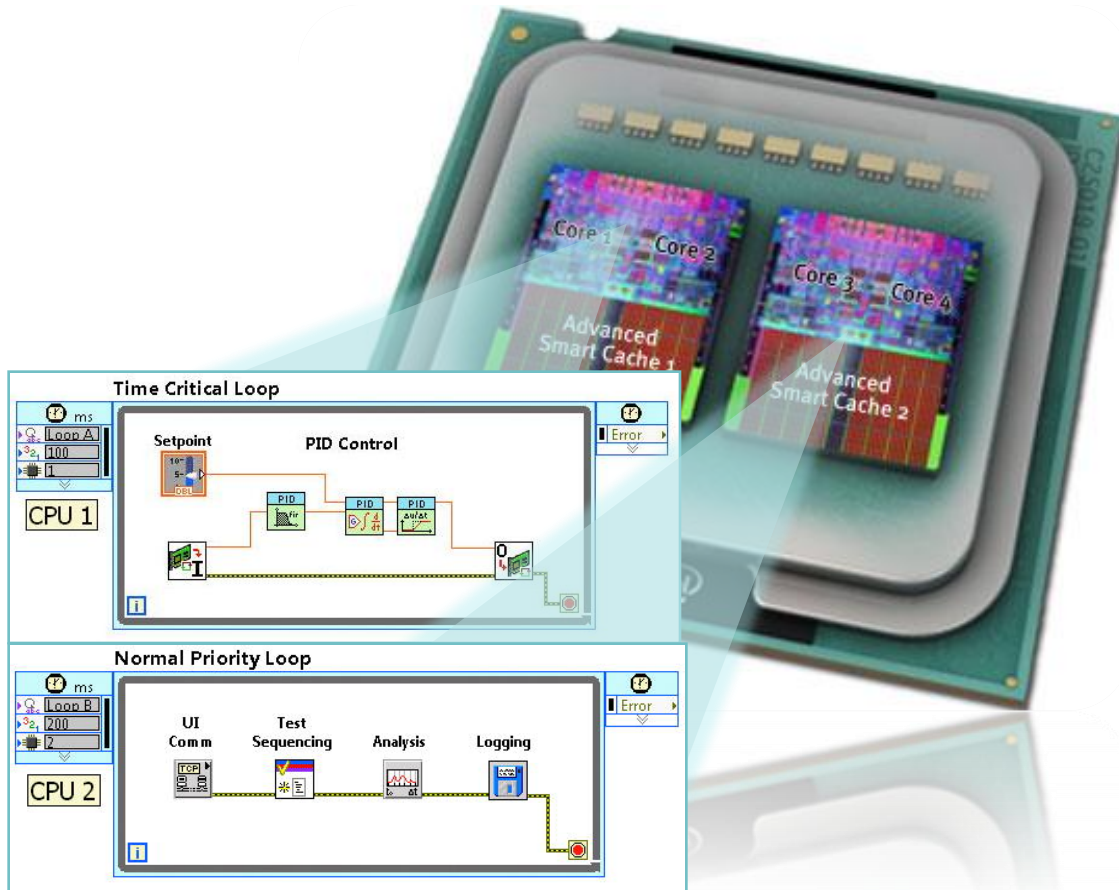


Real-Time Processor (Master)

Use same RT Processor, just switch ECU software models

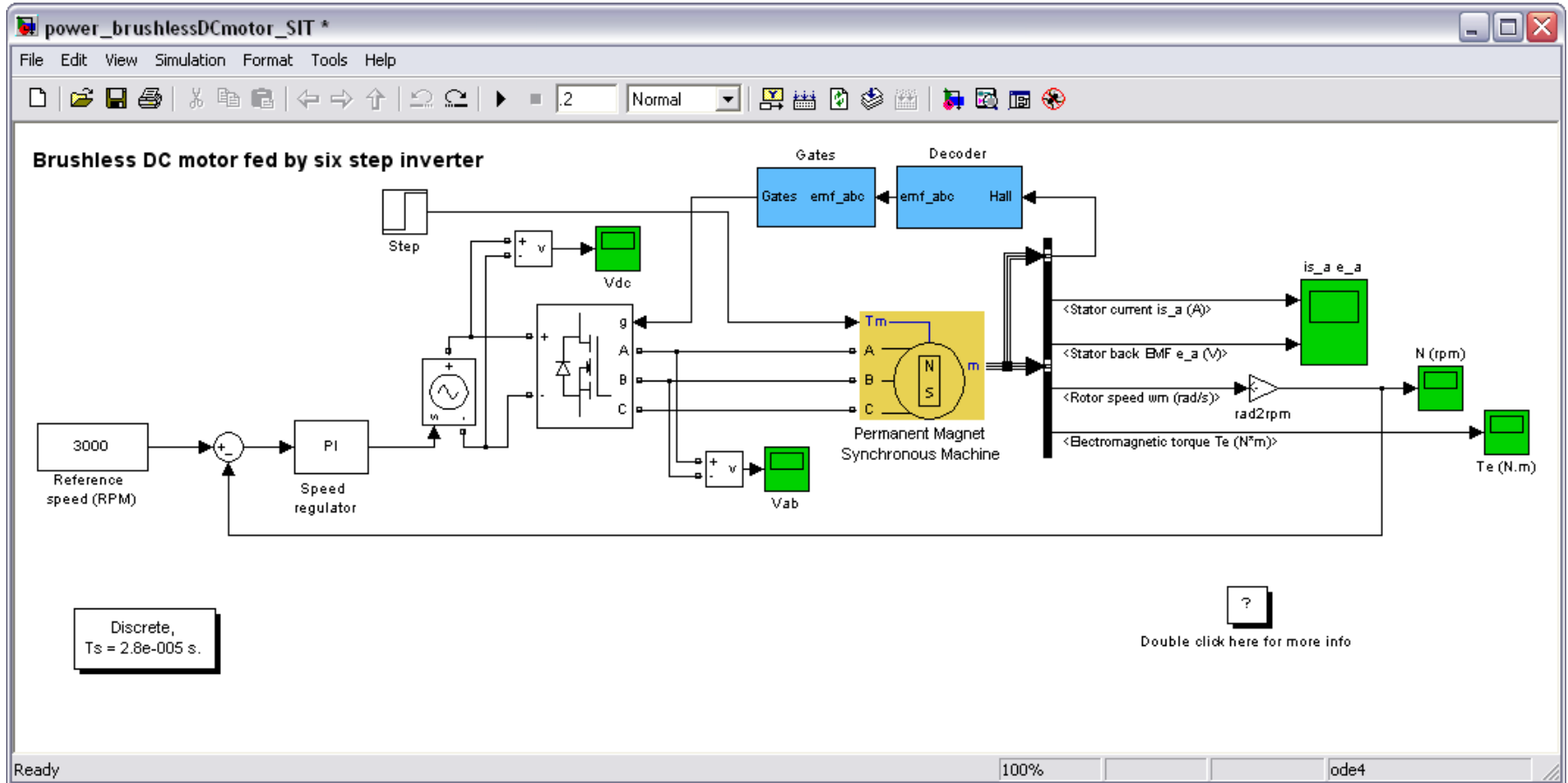
LS etc ar?

# Distributed Simulation





# Discontinuous Simulation Solvers



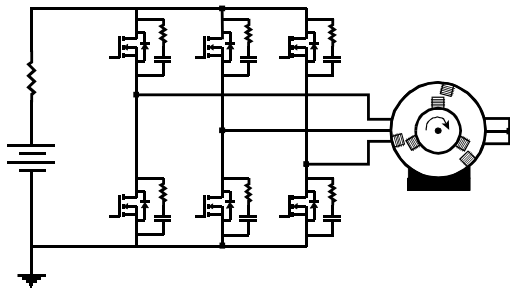
# Summary of Computer Simulation

	What	Why	How
Off-line	Plant (dynamic system) Controller	Design prototype controller Investigate behavior	Variable step : for precision Fixed-step : for speed
Real-Time	Plant (dynamic system)	Validate prototype controller Field diagnostic tool	Fixed step - HIL

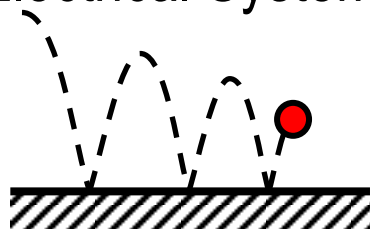
Dynamic Systems



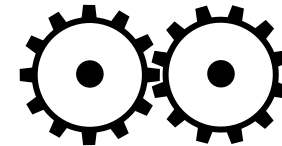
Discontinuous Systems



Electrical Systems



Physical Systems

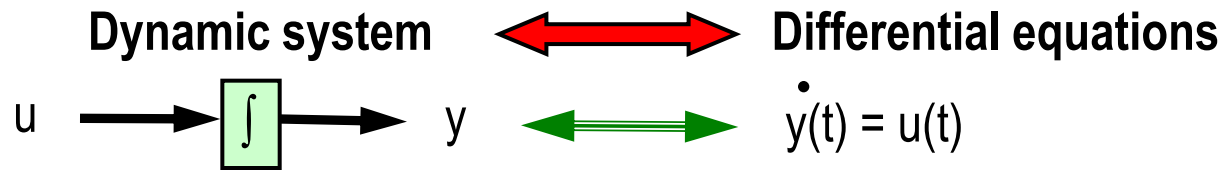


Mechanical Systems



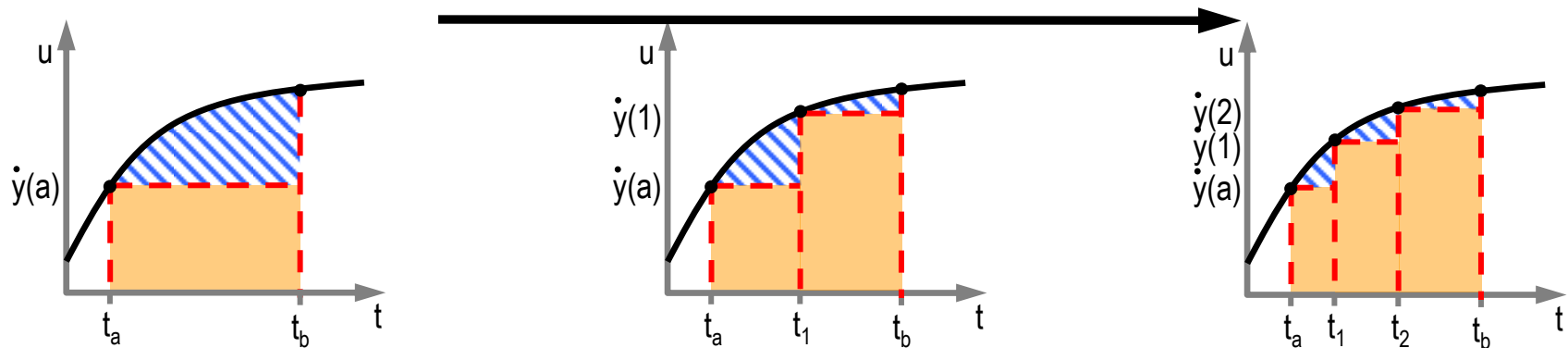
Chemical Systems

# Simulation of Dynamic System



## Variable step approximation

Solved through error control

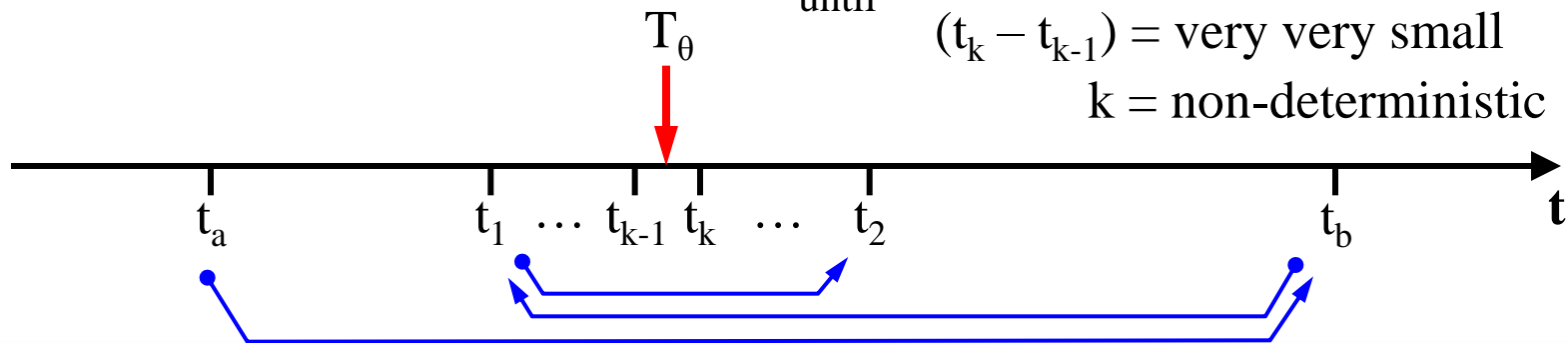


**In the presence of a discontinuity :**

Iteratively locate the discontinuity until

$$(t_k - t_{k-1}) = \text{very very small}$$

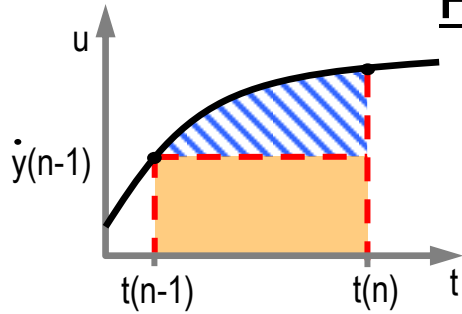
$k = \text{non-deterministic}$



# Simulation of Dynamic System

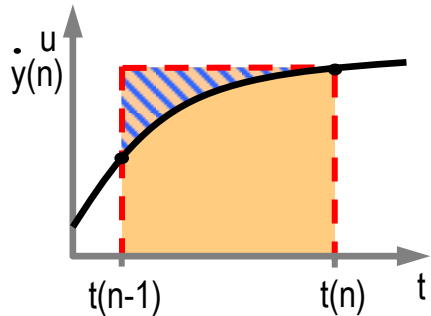
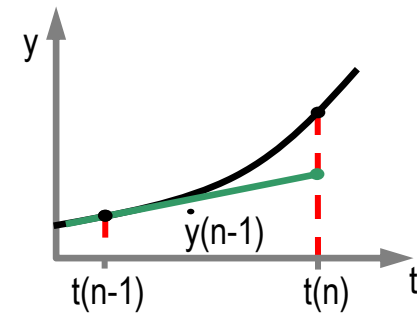
## Fixed-step approximation

### 1 step methods



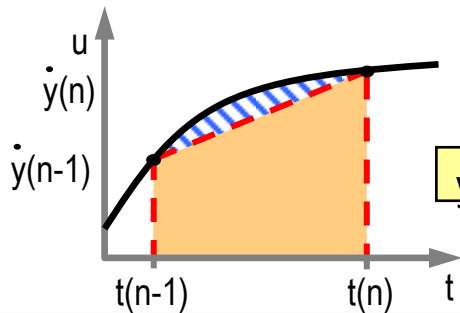
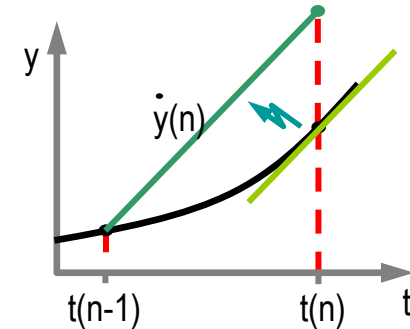
Forward Euler

$$y(n) = y(n-1) + T\dot{y}(n-1)$$



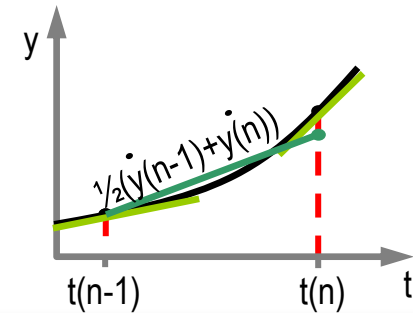
Backward Euler

$$y(n) = y(n-1) + T\dot{y}(n)$$



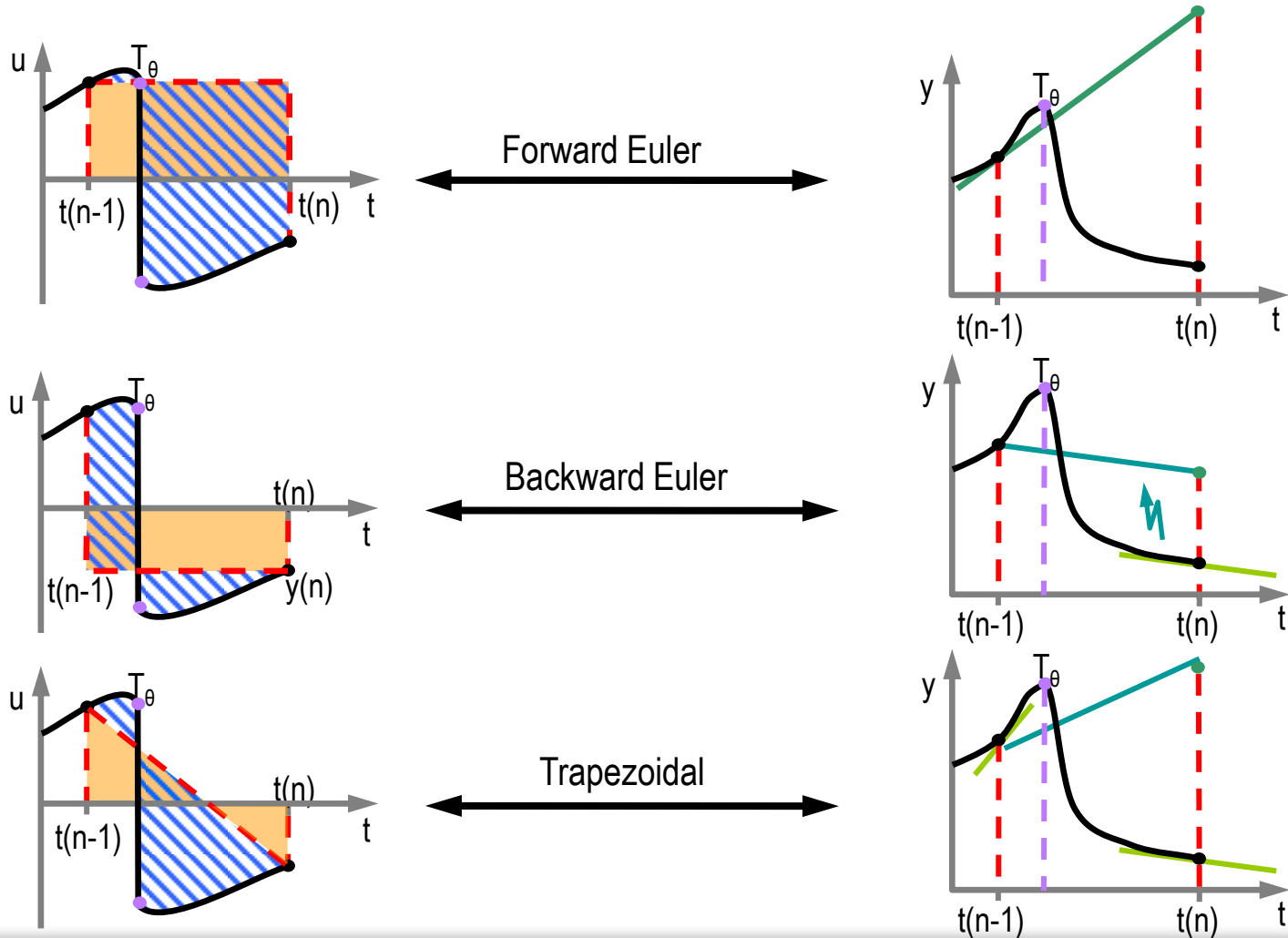
Trapezoidal

$$y(n) = y(n-1) + \frac{1}{2}T(\dot{y}(n) + \dot{y}(n-1))$$



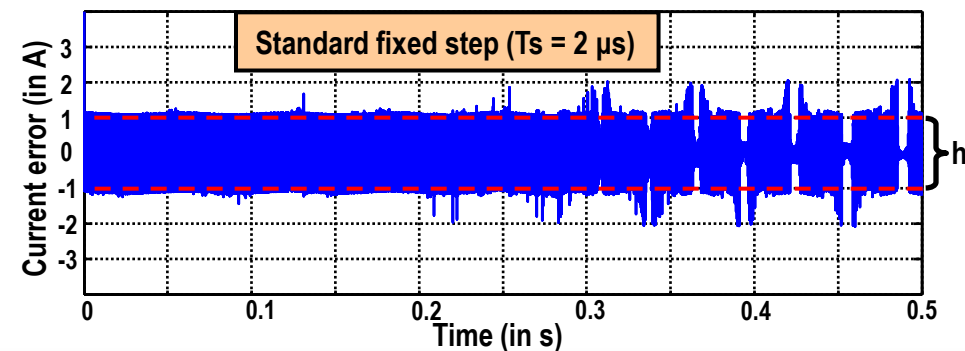
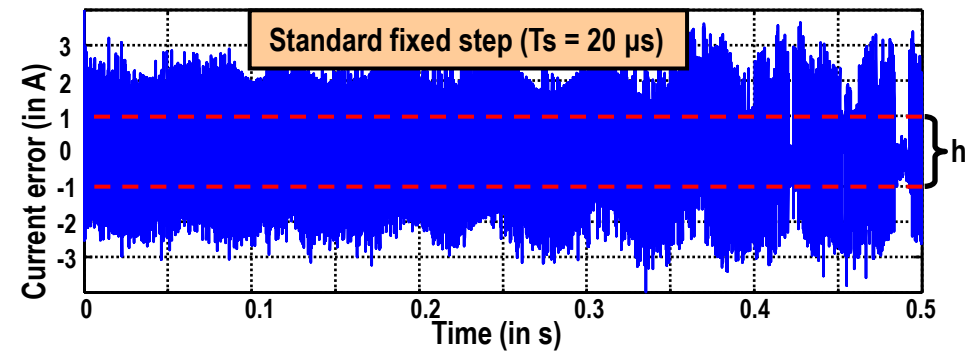
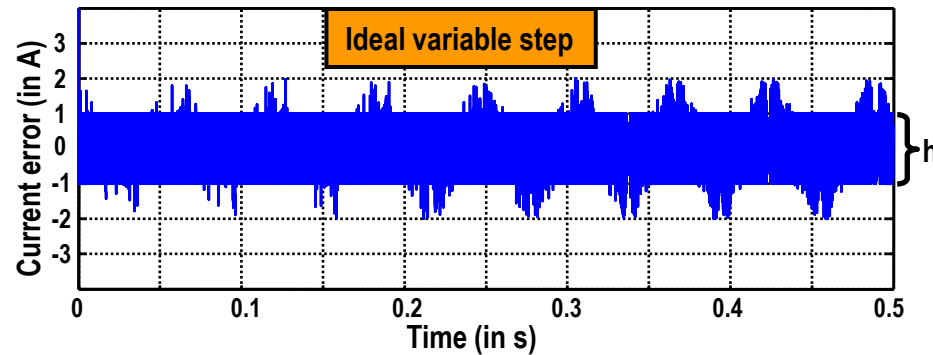
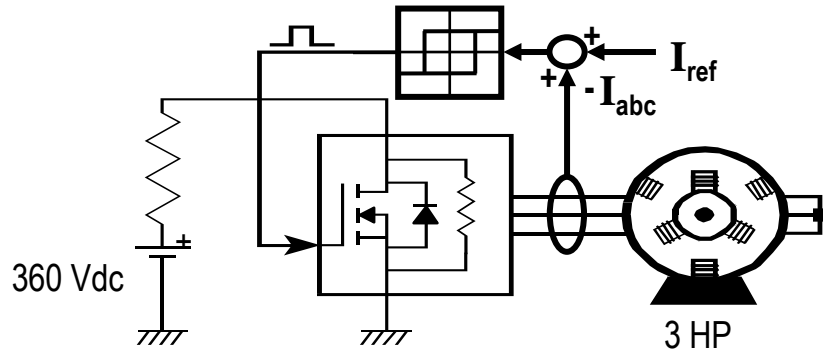
# Simulation of Dynamic System

In the presence of a discontinuity :



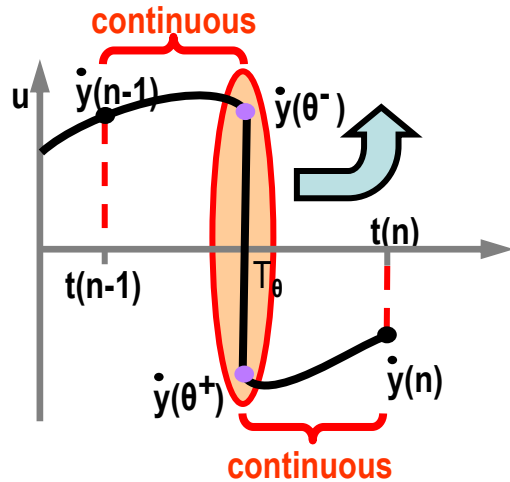
# Simulation of Dynamic System with Discontinuities

## Impact of discontinuity errors : Electrical system example



# Fixed step simulation of discontinuous systems

Discontinuous system  $\longleftrightarrow$  Piecewise continuous system



**Boundary : special calculation**

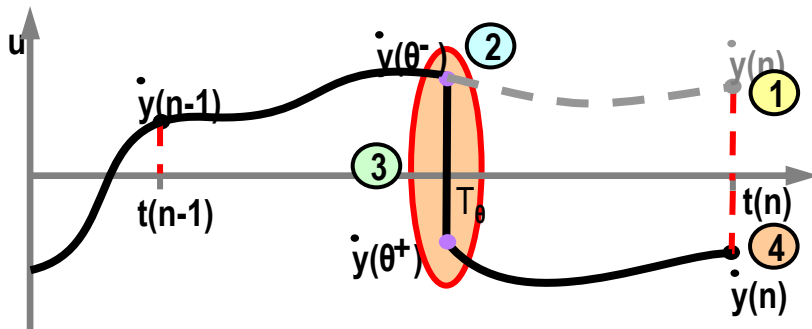
Problems :

- Where is the boundary ?

**$T_\theta = ?$**

- What happens at the boundary ?

In fixed step :

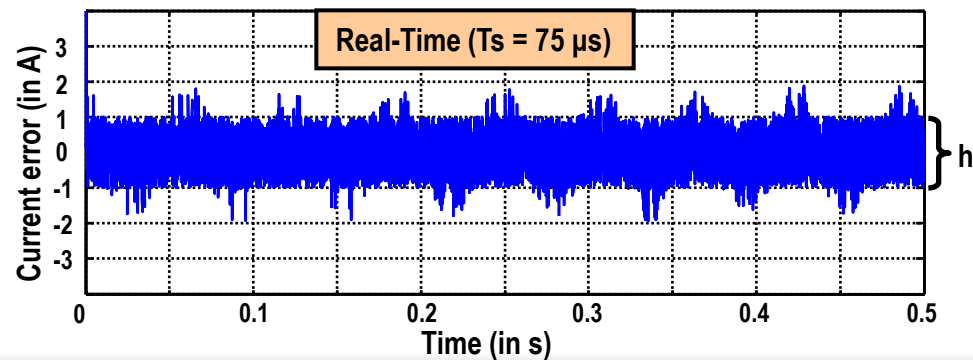
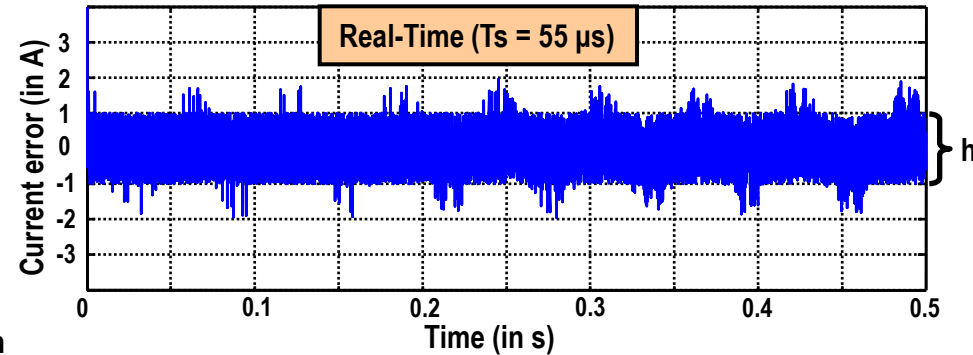
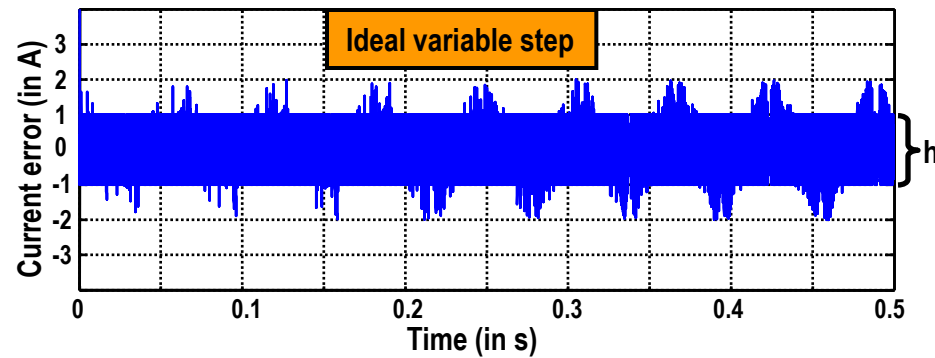
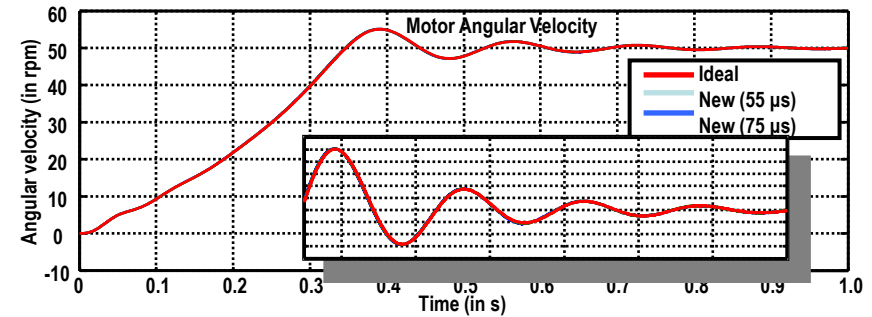
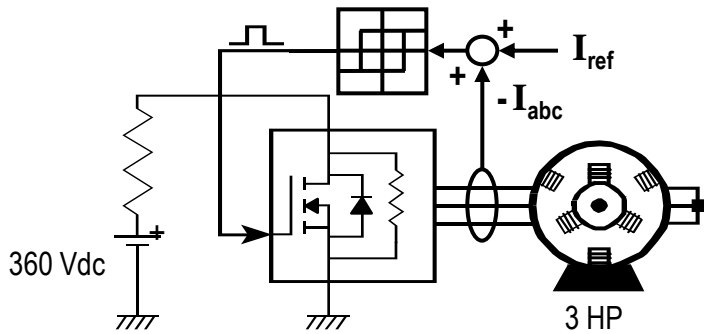


- 1 – Calculate  $y(n)$  (discontinuity undetected).
- 2 – Detect the discontinuity and determine  $T_\theta$ .

- 3 – Process the boundary : special calculation.
- 4 – Recalculate  $y(n)$ .

# Real-Time Simulation of Power Electronics Circuits

## Electric Drive Test Bench





# The “Good” Approach

- ✓ Flexible solutions
  - Customize software with LabVIEW
  - Customize hardware with FPGA
  - Integrate I/O nodes quickly and easily
  - Distribute the simulation
- ✓ Improved Solver

